## General Data

| | | | | | |
|---|---|---|---|---|---|
| **Name** | | **Age** | | **Walking** | m/t |
| **Race** | | **Gender** | | **Running** | m/t |
| | | **Height** | m | **Hourly** | kph |
| **Hair** | | **Weight** | kg | | |
| **Eyes** | | **Handedness** | | **Experience** | xp |

**Notes**

**Profession**

**Employer**

**Pay Day**

## Physical Data

**STR / STA** ____ / ____

**DEX / RS** ____ / ____

**INT / LOG** ____ / ____

**PER / LDR** ____ / ____

## Combat Data

**Initiative Modifier** +____

**Punching Score** +____

**Ranged Weapons** ____%

**Melee Weapons** ____%

## Medical Data

**Current Stamina**

## Weapon Data

| Weapon | Damage | To Hit | Range | Notes | Ammo |
|---|---|---|---|---|---|
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## Racial Abilities

## Defense Data

**Suit:**

**Screen:**

## Energy Record

| Source | SEU |
|---|---|
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## Skill Data

**PSA** _____

| Skill | LVL |
|---|---|
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## Equipment Data

| Item | Wgt | Item | Wgt |
|---|---|---|---|
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**Wealth** ____ Cr